



All-In-One Driving Trials at the David Broome Event Centre

Entry Fee: £30

All In One Events

Using only All Weather Arenas for the three phases of the event, including warming up, these events allow drivers to complete all three phases in one run! When you arrive, you can walk the cones and the two obstacles (which will be driven twice each) either before the day starts or during one of the published breaks. You can then watch others compete in any of the phases before embarking on your own run.

Once harnessed up and warmed up, you drive your dressage test. You then move to the stunning Superflex All Weather arena for the cones and obstacles. As there is plenty of space available to warm up, you can spend as long as you like warming up, before your time comes for your cones and then the obstacles. There will be two obstacles (that you have walked before) that you drive twice.

Having completed all the stages, return to your lorry and pack up. The Final presentation will be held by the Main Arena, however we understand those that would prefer to leave before the final presentation. If you are planning to leave before the presentation, please come and collect your dressage sheet from the scorers office overlooking the All Weather Arena.

Classes

(1) Novice Pony, (2) Novice Horse, (3) Open Pony, (4) Open Horse, (5) Multiples. There are many more classes at the Indoor Carriage Driving Finals, if you are interested in qualifying for Keysoe, please ensure you enter the right class. Classes may be split / combined dependent on entry numbers. 125cm wheel width.

Phases and Rules

We will be running under current Indoor Driving Rules, and each class is a qualifier for the National Finals at Keysoe. However, please indicate on your Entry Form whether you would like to go to these finals or not.

P&P Current Indoor Driving Test. Driven in a 48m x 20m arena, marked on Paces and Precision.

You must present yourself to the steward 10 mins before your test. Failure to do so can

result in penalties.

Cones Up to 10 sets of cones, possibly including a bridge. Time is 220m/min, with penalties for

completing over **or** under time. Cone down- 5 penalties, time- 1 per second over/under time.

Obstacles With so much space available, obstacles can be built very open and flowing. Of course,

there will be tight routes for the more ambitious! Scoring is one penalty per second inside

each obstacle.

Times will be published at least 24hrs before event on

www.cricklands.com

